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FLOOR DEBATE

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regulation, and taxation of all forms of games of chance. In other words, if this gets on the ballot and the ballot language is passed, anything that the people pass is going to be...it's going to be law and they can provide for the authorization, operation, regulation, taxation, et cetera. That, I think, is a bit scary. The second one permits communities to authorize games of chance and to provide for regulation by a gaming petition...or gaming commission, I'm sorry, and this is an initiative that is a statute, and it is lengthy and it is detailed and it is long, and it describes...

SPEAKER BROMM: One minute.

SENATOR SCHIMEK: ...all kinds of gambling, from racetracks to casinos, strategic premises, and so for and so on. It is very lengthy and very detailed and it would take the Legislature out of the picture, out of the picture. The third petition provides for license fees and a tax on gaming, and it takes it out of our hands again. It's an initiative statute, which would tell exactly what the taxes are going to be and who's going to regulate it, and it's not going to be us. And then finally, the last one, and this is perhaps the most interesting and far-reaching of all of them because it says...and this is a constitutional petition. It says it would require a vote of two-thirds of the Legislature to...

SPEAKER BROMM: Time.

SENATOR SCHIMEK: ...repeal or change a law enacted by the people by initiative, two-thirds vote. Thank you.

SPEAKER BROMM: Thank you, Senator Schimek. Senator Smith.

SENATOR SMITH: Thank you, Mr. President. For point of clarification, we are debating which section, Mr. Speaker?

SPEAKER BROMM: The second component of the divided amendment, Senator Smith.

SENATOR SMITH: Okay. Thank you. Mr. Speaker and members, this issue...I seek not to repeat myself, and I don't believe that