

TRANSCRIPT PREPARED BY THE CLERK OF THE LEGISLATURE  
Transcriber's Office

March 30, 2000 LB 968, 1304

**PRESIDENT MAURSTAD:** The amendment is withdrawn. Senator Janssen, you're recognized to open on AM3186. (Legislative Journal page 1464.)

**SENATOR JANSSEN:** Thank you, Mr. President, members. AM3186 is a technical amendment, it strikes language that is being removed in the bill that was in a bill that was ahead of this bill in the process, that bill was LB 968, which took this language out. This change is necessary for uniformity in legislation addressed...already addressed this session. Again, this is necessary, it's a technical change in the bill that will assist the...in drafting the bill. I just ask for your support of this technical amendment. Thank you.

**PRESIDENT MAURSTAD:** Thank you, Senator Janssen. For debate on the Janssen amendment, Senator Cudaback. Senator Vrtiska. Debate on adoption of the Janssen amendment? Senator Janssen, you're recognized to close. Senator Janssen waives closing. The question is the adoption of AM3186 to LB 1304. Those in favor vote aye; those opposed vote nay. Please record.

**CLERK:** 26 ayes, 0 nays, Mr. President, on the adoption of Senator Janssen's amendment.

**PRESIDENT MAURSTAD:** The amendment is agreed to.

**CLERK:** I have nothing further on the bill, Mr. President.

**PRESIDENT MAURSTAD:** Debate on the advancement of LB 1304? Senator Cudaback.

**SENATOR CUDABACK:** I just stand to rise...I'll take about 30 seconds here, to rise to support this issue. It needs to be clarified, and that's what it does. You can't expect auditors to come in. Someone said, well why not just come in and do a short audit or a quick audit? You can't come in and do a lick and a promise, so to speak, they have to do their work. When an auditor (inaudible), they are an auditor and they have to do the work and it costs money. They have wages to pay and it's expensive if they do the job correctly. And this clarifies it that they won't have to, as long as they stay under this amount.