

they play. Would you rather be remembered for having started in motion a train of events which produced another penal facility or assisted in helping to provide a center or a facility which will minister to the needs of our children and youth who have psychiatric problems?

SENATOR LINDSAY: Obviously, Senator Chambers, it would be the latter of those. But I think actions have been taking place over the past many years that have, I believe, left us in a position where those penal facilities are necessary. I did not support the actions that got us to this point, but I think we have a responsibility, once we have people in custody, to have adequate resources for them, or for their use.

SENATOR CHAMBERS: Senator Lindsay, the concept of free will is grounded on the notion of choice. The principle of choice is based on the idea of having two or more alternatives among which, or between which, if there are only two, a person can make a selection without mental coercion. We have before us the possibility of a penal facility or the possibility of a psychiatric or mental health facility. We have the two alternatives. A choice can be made. Your choice, from what I understood, is to go for the penal facility. Am I correct?

SENATOR LINDSAY: Well, obviously I filed the amendment, so that would be...that would be correct.

SENATOR CHAMBERS: Thank you, Senator Lindsay. Now, here's the question that I'm going to ask you. You have a young son who you brought to the Legislature the other day, didn't you?

SENATOR LINDSAY: Yep.

SPEAKER WITHEM: One minute.

SENATOR CHAMBERS: When you are dead and gone and your son has to justify his daddy's existence, would you rather that your son have to justify why you, based on your good record, went for a penal facility as opposed to a mental health care facility for children, or would you rather he be able to explain that going for the mental health care facility is in keeping with your stellar character as it existed up to that point?

SENATOR LINDSAY: Senator Chambers, if I delay for about