

hand, law enforcement agencies, federal, state, and local, want to take credit for these types of reductions in crime and say it's because they are so highly competent, alert, and attentive to their duties, they have to take the blame when on a cyclical basis the rate of crime accelerates again. It means they're incompetent, inattentive, and not doing the job that they are to do. This society will not look at causes, therefore, not only does it treat symptoms, it doesn't really even understand the symptoms or the effects that are being treated. So when these kind of bills come before us, and the aim is to raise the capacity of the state for incarcerating individuals, I will routinely oppose them. This particular provision that I'm offering now would reduce the expenditure by \$1 million, which is contemplated for building two Quonset huts. I still don't see many senators here so I'm going to let that suffice for my first offering.

PRESIDENT ROBAK: Thank you, Senator. Senator Withem to speak to the Chambers amendment. Senator Wehrbein, to speak to the Chambers amendment.

SENATOR WEHRBEIN: Madam Speaker, I didn't know whether you said my name or not, but I'll speak now. First of all, Senator Chambers, I think, so we're clear on the record, I think your first one, which cut the money in half, was defeated, now we're only cutting it from two to one, (FA)542, so you're clear. It's the same issue.

SENATOR CHAMBERS: Did...I don't know if we voted on the first. Did we vote on...?

SENATOR WEHRBEIN: I, according to my records, we did, what I kept. It failed, (FA)541 failed, and now we're on (FA)542, which is essentially the same except you had money the first time, this cuts it from two to one hundred beds, just so we're clear. They're both on page 1229, but I thought the first one was defeated.

SENATOR CHAMBERS: I don't see where we took a vote on the first one.

SENATOR WEHRBEIN: Well, I'll talk while somebody looks it up. I had that we had, at least the records I have we would have voted on it and now we're on...but I will, we can talk about