

March 6, 1996

LB 923, 1053

CLERK: 28 ayes, 0 nays, Mr. President, on the advancement of 1053.

SENATOR COORDSEN: LB 1053 is advanced. Next item, Mr. Clerk.

CLERK: (LB) 923, introduced by Senator Landis, Mr. President. (Read title.) The bill was introduced on January 3 of this year, referred to the Natural Resources Committee, the bill was advanced to General File. There are committee amendments by Natural Resources pending. (Standing Committee amendment, AM2886, is found on page 619 of the Legislative Journal.)

SENATOR COORDSEN: Senator Beutler, on the committee amendments.

SENATOR BEUTLER: Senator Coordsen, this bill does establish one free fishing day in the state of Nebraska. And under the original bill it had been proposed for a specific day. Game and Parks requested a little bit of flexibility because they would like to put it together with possibly some of the beginning fishermen's programs they have. Anyway, they're very excited about the idea and wish to make it more of an event and they will be able to do that if they have a little more flexibility and time. So basically the committee amendments does the same thing that Senator Landis's bill does except it allows Game and Parks to chose any day between March 15 and October 15, which I think is agreeable to the Senator. There was some very substantial opposition to this bill, as you'll note from the committee statement, but the committee brushed it aside and advanced it to consent calendar. Thank you.

SENATOR COORDSEN: Thank you. There are no lights on. Did you wish to close on the committee amendments? Closing is waived. The issue before the body is the adoption of the committee amendments to LB 923. Those in favor please vote aye, those opposed nay. Record, Mr. Clerk.

CLERK: 26 ayes, 0 nays, Mr. President, on the adoption of committee amendments.

SENATOR COORDSEN: The committee amendments are adopted. Senator Landis, to open on the bill.

SENATOR LANDIS: Thank you, Mr. Speaker, members of the Legislature. Todd Heyne of the UNL Wildlife Club wrote me with