

February 29, 1996 LB 1322

SENATOR COORDSEN: Thank you, Senator Schimek. Senator Maurstad. I see Senator Maurstad isn't here. Next person, Senator Lynch...oh, Senator Maurstad is here. You're next on the speakers' list.

SENATOR MAURSTAD: Thank you, Mr. Chairman. Once again I want to make sure that it's understood that I think that we need to address the situation and concern of low-income housing in our state. I...and my opposition to this amendment comes from the premise that I do not believe that...that this group, in a six-month period of time, can provide the type of information and resources necessary for good decisions to be made. I'm going to reiterate once again that there are housing authorities throughout the state of Nebraska attempting to address this. There are home builders associations around Nebraska attempting to address this. There are mayors and councils and village boards around the state trying to solve this particular problem for their particular situation. And I am of the belief that creating a state task force and a state answer to this particular problem at this point is not the route that we should travel. So I would just once again urge my colleagues to give this due consideration and support my amendment to the amendment.

SPEAKER WITHEM PRESIDING

SPEAKER WITHEM: Thank you, Senator Maurstad. Senator Lynch.

SENATOR LYNCH: Mr. Speaker and members, I'd like to ask Senator Wesely a question if I could.

SPEAKER WITHEM: Senator Lynch, you're asking if you can ask Senator Wesely a question? Senator Wesely, will you respond please.

SENATOR WESELY: Sure.

SENATOR LYNCH: Senator Wesely, years ago while I was on the county board and we were concerned about housing, and there was a scattered site housing issue, for example. There was an attempt by people to develop housing that people could afford to live in, and in fact in some cases was subsidized. And it developed some interest, if not controversy. While I was on the county board...this is in the form of the question, I'm curious