

that designation is any one of these factors. Isn't that true? You don't have to have all of them. Any one of these factors, isn't that true?

SPEAKER WITHEM: I...I...I can't find the exact...I...I...language here where it's either an and or an or, but I assume it is or, and I assume you're correct in saying that, yes,...

SENATOR CHAMBERS: Thank you.

SPEAKER WITHEM: ...or any combination of such factors.

SENATOR CHAMBERS: Thank you. And, members of the Legislature, the reason...

PRESIDENT ROBAK: One minute.

SENATOR CHAMBERS: ...the reason I want to try to help show you the scope of this bill, as I perceive it, is so that when I offer some amendments it's for the purpose of narrowing it. Remember, everything we're doing now is not designed to deal with area that is substandard and blighted in the ordinary sense of the word. We are talking about an artificial definition for purposes of this bill only. So what has happened in the past is out the window. There are powers and prerogatives, under this bill, which don't exist under the current law.

PRESIDENT ROBAK: Senator Withem, your light is next.

SPEAKER WITHEM: Yeah, a part of me wants to not prolong the debate and move forward, part of me wants to respond to what Senator Chambers had said. So I'm going to compromise with myself to show you all what a reasonable person I am and just talk for maybe two and a half minutes or less than that. What we're seeing...what we're seeing here are a number of questions being raised about the definition of blighted and substandard. Because this is a new bill and applies to a new area, none of this language...you can't go through this bill and lock at underlining and nonunderlined to see what's existing language and what isn't. But the definition of what is a blighted and substandard piece of property has basically been in our statute since 1979. I'm sure that the Legislature that debated this in 1979 might have found those arguments about what could be done and what couldn't be done to be very intriguing arguments. As a