

June 3, 1991

LB 849

LR 24

understanding, would say there will be no video machines as a part of the state run lottery. I say, if the state is going to dip its hands in the bucket of blood, it ought to stick it in up to the elbow and not stop at the wrist. So maybe Senator Warner has a good amendment, because it minimizes the amount of blood on the state. But if you're going to be involved in this, you ought...

PRESIDENT MOUL: Time.

SENATOR CHAMBERS: ...to maybe go all of the way. I don't know how I'll vote on his amendment.

PRESIDENT MOUL: Thank you, Senator Chambers. Senator Smith.

SENATOR SMITH: Thank you, Madam President. I think that maybe the first thing I ought to do is let Senator Chambers know that Senator Warner's amendment does exactly the opposite, in my understanding. I don't think he's hearing me say that right now. But I will ask Senator Warner for clarification, if you would please, Senator Warner, for just a moment, then I'll give my testimony. Would you clarify exactly what the intent of your amendment is to do.

SENATOR WARNER: It would strike the prohibition in 849 of a video lottery. In other words,...

SENATOR SMITH: It would allow...

SENATOR WARNER: ...it would make it permissible, as does the constitutional amendment.

SENATOR SMITH: Yeah. And I do have a problem with the amendment, even the way it's drafted, because my understanding is that nothing in the bill would authorize video, as presently written. And, by striking the prohibition, you're really not getting at the whole issue in your amendment. But just as I oppose video consideration in 24CA, and for the same reasons that I expressed many times before on the floor, I'm not going to repeat today, I strongly oppose this amendment that would include a video lottery as a type of state lottery. It definitely isn't my intent, nor has the Governor's office ever indicated support for video lottery. In fact, on numerous occasions when we were working on the draft, before the introduction of both the constitutional amendment and the