

some of you weren't listening, the amendment I offered should have had that timetable into it, in it, but I do think that this does begin the dialogue necessary to help us better understand administrative costs in general for all school districts at all levels, at all levels, the large and the small, and I will support the delay and the implementation to give us a chance to better understand that issue. Thanks.

PRESIDENT MOUL: Thank you, Senator Lynch. Is there anyone else who wishes to speak to this amendment? Seeing none, do you have closing, Senator Moore?

SENATOR MOORE: I have a caramel in my mouth so I just move that we adopt the amendment.

PRESIDENT MOUL: Thank you, Senator Moore. We will now vote on the Moore amendment. All those in favor please vote aye, opposed nay. Have you all voted? Please record, Mr. Clerk.

CLERK: 24 ayes, 1 nay, Madam President, on adoption of Senator Moore's amendment.

PRESIDENT MOUL: The amendment is adopted.

CLERK: Senator Conway would move to amend the committee amendments.

PRESIDENT MOUL: Senator Conway.

SENATOR CONWAY: Thank you, Madam President, members. In light of the discussion that's been going on in the last couple amendments, the amendment that I passed out, written out, is now being passed out at your desk, may be a bit redundant. But after giving some second thoughts to my vote this morning, which was in support of Senator Lynch's concern for administration costs and activity, and giving it some additional thought, I also recognize the fact that in many cases we're just as much administratively bound as Senator Johnson alluded to, a minute ago, at some of our larger institutions as we are in the smaller institutions. So my first attempt was to talk about if 200 is the magical number, which I'm not sure where that came from, but, if it's a magical number, it ought to be applied right on through the process for larger institutions, or each increment of 200. In giving it some additional thought, though, I checked with the Education Committee counsel and said, what is an