

course of repair work, if there are no objections.

SPEAKER BAACK: Thank you, Senator Nelson. Any further discussion? Senator Schimek, do you wish to close on your motion to return? She waives closing. We will now proceed to vote on the motion to return LB 333 for a specific amendment. All those in favor vote aye, opposed vote no. Record, Mr. Clerk.

ASSISTANT CLERK: 31 ayes, 0 nays on the motion to return the bill, Mr. President.

SPEAKER BAACK: The bill is returned. We are now on the specific amendment, and Senator Schimek. Do you wish to address the amendment now?

SENATOR SCHIMEK: Yes, Mr. President and members of the body, I would just like to reiterate that this license or this license plate and certificate are sort of like a temporary dealers plate, if you will. It simply allows the people who are doing the customizing to move the van from one place to the other. As it is, they can't do that without a license plate, legally. It has become enough of a problem for my constituents, and apparently for a number of others, that I think it would be a good thing to do. Several people had asked me about the fee, and this was what was suggested by the Department of Motor Vehicles. I don't think that my constituents would have a problem with that fee. I can't speak for other people. But I think it would be a great relief to them to have this ability to get this license. And I think they would only have to pay this a couple of times, because most of the time they can move these license plates from van to van as they finish the customizing. So it wouldn't be a real expensive proposition for them. So, unless anybody has any questions, I would simply move the adoption of the amendment.

SPEAKER BAACK: Is there any discussion on the adoption of the amendment? Seeing none, Senator Schimek, do you wish to close?

SENATOR SCHIMEK: No, thank you.

SPEAKER BAACK: Waives closing. We will now proceed to vote on the amendment as offered by Senator Schimek. All those in favor vote aye, opposed vote no. Record, Mr. Clerk.