

Ashford amendment.

SENATOR ABBOUD: Question.

SPEAKER BAACK: That won't be necessary, yours is the last light on. Senator Ashford, do you wish to close on your amendment?

SENATOR ASHFORD: Thank you, Mr. Speaker. Two quick points, Senator Will made them well, as did Senator Hall. It is not our job, in the Nebraska Legislature, to decide the Ak-Sar-Ben purchase issue. That isn't our job, and we've been somewhat put in the middle of that issue since last year. And my hope is that this amendment will separate us, as a Legislature, from that issue, and allow the citizens of Omaha and Douglas County to decide that issue. That's where it, most rightly, should be decided. Secondly, the intent, I know of many of the senators who have signed onto this amendment, was to hopefully bring the city and the county together to discuss these issues of the lottery and how the funds should be distributed, and the uses for those funds. And I am glad to see that the city and county at least have made a tentative agreement, and hopefully this amendment had some impact. I expect it did. With that, I would just move the amendment. Thank you.

SPEAKER BAACK: Thank you, Senator Ashford. You've heard the closing on the Ashford amendment to the committee amendments. We will now proceed to vote on that amendment. All those in favor vote aye, opposed vote no. Record, Mr. Clerk.

CLERK: 20 ayes, 0 nays, Mr. President, on adoption of Senator Ashford et al.'s amendment to the committee amendments.

SPEAKER BAACK: The Ashford amendment is adopted. Now we are back to the committee amendments, as amended. Do you have any further amendments on the committee amendments?

CLERK: Nothing further, Mr. President.

SPEAKER BAACK: Is there anyone wishing to discuss the committee amendments? Seeing no one, Senator Smith, do you wish to close on the committee amendments?

SENATOR SMITH: Thank you, Mr. Speaker. Just very briefly, to make sure that everyone here understand that the committee amendments, as they stand now, make the bill affect only Douglas