

airplane that's in a spin and wait till they crash and come back again, but that they will try to be innovative and try to help resolve their own problems.

SPEAKER BARRETT: Thank you. Senator Smith; followed by Senator Robak.

SENATOR SMITH: Thank you, Mr. Speaker. This is an issue, one of the many, many issues that we dealt with when we were looking at all of the laws surrounding pickle, bingo, and so on, operations in the session this year in our committee, and one of the issues that we did deal with that was a part... would have been a part of one of the bills that we were offering on committee as a priority committee bill that would have been amended into another bill that was in part of a big package of 180 pages. It's something that, in my understanding in talking with Senator Hall, that now the Department of Revenue, the Gaming Commission, have asked him to bring and amend into the bill, but it was a minor issue that was discussed regarding corporations and a requirement that we have for them to form that... I guess it was the proprietorship of that business to meet the exiting... the requirements that we have on other... all other businesses. It's kind of hard to explain and I wish I had my file here. I have a sick committee research person and someone else getting my file and if we need further explanation I hope to get that material, but it's a pretty simple thing that we're trying to do here in my understanding. Thank you.

SPEAKER BARRETT: Senator Robak.

SENATOR ROBAK: Thank you, Mr. Speaker. Senator Hall, could you answer a question for me, please?

SENATOR HALL: Sure.

SPEAKER BARRETT: Senator Hall.

SENATOR ROBAK: In your Section 1 where you have, the lottery operator shall be a resident of Nebraska or if a partnership or a corporation, so on, you've struck "the laws of this state" and you inserted "Nebraska Business Corporation Act." What is the Nebraska Business Corporation Act?

SENATOR HALL: The Nebraska... Thank you, Mr. President. Senator Robak, the Nebraska Business Corporation Act refers to