

January 12, 1990

LB 50
LR 238

SENATOR LANDIS: (Mike not activated immediately.) ...the rule under which we're voting so that we'll know the success or failure of the action by what requirement is needed to pass the measure.

SPEAKER BARRETT: A simple majority, Senator Landis. Thank you. Have you all voted? Record.

CLERK: 4 ayes, 5 nays, Mr. President, on adoption of the resolution.

SPEAKER BARRETT: Motion fails. For the record, Mr. Clerk?

CLERK: I have nothing at this time, Mr. President.

SPEAKER BARRETT: Thank you. Moving to General File, the Chair announces that we will be moving over LB 807 and proceed immediately to LB 50. Mr. Clerk.

CLERK: Mr. President, LB 50 was a bill that was introduced by Senator Dierks and Senator Wehrbein. (Read title.) The bill was introduced on January 5 of last year, Mr. President, at that time referred to the Judiciary Committee. The bill was advanced to General File. I do have committee amendments pending by the Judiciary Committee.

SPEAKER BARRETT: Senator Arlene Nelson, will you handle the committee amendments, please.

SENATOR NELSON: Mr. Speaker, thank goodness I didn't have to handle committee amendments on the bill yesterday. I wanted to commend the senators that did that. LB 50 concerns cruelty to animals. It was brought to us by Senator Dierks, I believe, and maybe Senator Wehrbein. It was held in the Judiciary Committee. It's an extensive upgrade and clarification of Nebraska's cruelty to animal statutes. Senator Dierks will explain the bill a little bit later. As a result of the testimony at the hearing, the committee made several amendments. These amendments are found on page 1130 of the Journal. They are principally this, the first amendment removes felony provisions from the bill and makes a subsequent offense a Class I misdemeanor. Also, the amendments eliminate provisions for multiple charges based on herd size. I believe that the third offense on that was a felony, and that was removed. Secondly, because of the constitutional concerns, the amendments eliminate