

The cutoff time...I guess I would answer it this way, to my knowledge there would be no cutoff time. If ever there is an area of dispute, this mechanism would come into play.

SENATOR KRISTENSEN: Okay, as soon as it is effected into law, then that is the date that it would toll its effectiveness?

SENATOR BERNARD-STEVENS: The mechanism would be in place. However, anything disputed, you know, back to 1892 or 1604 or back to prehistoric time, you know, those areas of dispute as to whether it would go back. I might point out, however, that the written records are only such that the most of that is not going to be applicable.

SENATOR KRISTENSEN: Okay, the subject matter could be in the past, as well most of these probably would be, things that happened in the past, but I guess I am talking about at the time a dispute is made, are we talking about disputes that are pending right before the floor of the Legislature today to the whole bill of 340?

SENATOR BERNARD-STEVENS: My understanding, anything in dispute, if it could not be agreed upon, and it goes back, would go through this mechanism.

SENATOR KRISTENSEN: Okay, but we are talking about LB 340, about what we are going today with existing remains, burial goods, we are going to decide those issues, hopefully, here on the floor of the Legislature in some manner, right?

SENATOR BERNARD-STEVENS: Yeah, we are going to decide whether or not they should go back and then defined, that is correct.

SENATOR KRISTENSEN: Okay, and that this amendment is going to take care of anything that will happen in the future?

SENATOR BERNARD-STEVENS: This amendment will take care of anything that is in dispute in the future, even if that dispute is something before the enactment of LB 340.

SENATOR KRISTENSEN: Okay, what happens through the legislative process today or tomorrow or this session and 340 passes and one party isn't happy with the outcome in the Legislature, are they going to be available to go through this grievance procedure after the legislative process this year?