SENATOR LAMB: Do I see five hands? I do. The motion is to cese debate. Those in support vote yes, those opposed vote no.

CLERK: Senator Lamb voting yes.

SENATOR LAMB: Record.

CLERK: 29 ayes, 1 may to cease debate Mr. President.

SENATOR LAMB: Debate has ceased. Would everyone punch in. Unauthorized personnel...okay. Motion is to go under Call. All those in support vote yes, opposed vote no. Record.

CLERK: 39 ayes, 0 mays to go under Call, Mr. President.

SENATOR LAMB: The House is under Call. Plese record your presence. Unauthorized personnel leave the floor. Senator Landis, would you care to begin your closing statement?

SENATOR LANDIS: Mr. Speaker, members of the Legislature, it seems to me that we have either the rest of the afternoon to debate potential issues and get into the business of retribution and crossing of swords and goring oxes and the recent experience of the last two and a half hours leads us, I think, to the conclusion of the die is cast. The Appropriations Committee language seems to have struck a responsive cord in the body and I think we should simply bow to realism and get on with the business of passing it on to Final Reading. I would move that the rules be suspended, that LB 1 be advanced to E & R Engrossing without further amendment.

SENATOR LAMB: Since we are under Call we need to have Senator Kremer, Senator Schmit, Senator Haberman. . . The motion is to suspend the rules. Those in support vote yes, those opposed vote no. It takes 30 votes.

CLERK: Senator Lamb voting yes.

SENATOR LAMB: Have you all voted? Record.

CLERK: 37 ayes, 9 mays on a motion to suspend the rules, Mr. President.

SENATOR LAMB: Motion is to advance LB 1. It takes 25 votes. All those in support vote yes, those opposed vote no. Senator Chambers, I am informed that the motion read without further amendments or further debate. There seems to be a bit of confusion here between the Clerk's desk and the Senator that intorduced the motion, so at this point I will allow debate on this motion. Senator Chambers.