district, and we certainly responded with warmth, I think, to Senator VonMinden's Atokad bill. We recognized the need and we took care of it. And I tell you from the bottom of my heart there is truly a need in Omaha and in Lincoln to deal with this situation, a need to the city to at least be able to preserve the tax base and a need to the small churches, the small social clubs, the small Legion Posts to be able to continue with the game that is frankly being driven out of business by the unregulated, untaxed activities of persons who come down here and testify and testify, we are getting away with murder. And we can't allow that to happen. So at this time Senator Labedz and I would ask you to vote to suspend the rules regarding germaneness so that we may place LB 808 in LB 602A. Thank you.

SENATOR LAMB: The motion is to suspend the rules. Those in support vote yes. Those opposed vote no. It takes 30 votes.

CLERK: Senator Lamb voting no.

SENATOR LAMB: Have you all voted? Record.

CLERK: 32 ayes. 3 nays, Mr. President, on motion to suspend the rules.

SENATOR LAMB: Senator Labedz.

SENATOR LABEDZ: I hate to take up more time now. Now we need 25 votes to adopt the amendment. If I have to I will go through all the information that I gave you before, but in the interest of time and I don't want to lose any of the votes, Senator Clark just mentioned that, so I urge you to vote for the amendment and take Omaha and Lincoln that now has the lottery playing out of the emergency because some day it may happen to your county. Thank you very much.

SENATOR LAMB: Senator Newell, did you wish to speak? Senator Kahle.

SENATOR KAHLE: Mr. President and members, very quickly I want you to know that in my six years down here I have never received a letter from my district concerning Bingo, and I do represent the State of Nebraska as a State Senator and I want you to realize that there is a whole lot of state out there when some of the other bills come up. Thank you.

SENATOR LAMB: Senator Labedz, did you wish to close?