

April 7, 1982

LB 799

promoting this effort.

SENATOR NICHOL: One minute.

SENATOR WESELY: Thank you, Mr. President. As Senator DeCamp said, the homebuilders have been very supportive of this effort and they have indicated their support in a number of different ways, taken a position very strongly in favor of these credits. Besides the homebuilders you have many citizens across the state, individuals without any particular interest in the effort, any personal gain from the effort, that have understood the problems we have with energy and recognize that these credits are going to help promote renewable domestic energy in the State of Nebraska and that is very, very supportive group of people. And also you know that there is some solar industry in the state, some people that do manufacture solar products, and they are a small fledgling group of industries but they are very much starting to grow and they feel that this effort will promote their industry and develop a very strong industry that will stand on its own feet and be able to provide some equipment in the future and some energy relief that will be very beneficial to the State of Nebraska.

SENATOR NICHOL: Time is up.

SENATOR WESELY: Thank you.

SENATOR NICHOL: Senator Hefner.

SENATOR HEFNER: Mr. President, I would like to ask a question of Senator DeCamp if he is around.

SENATOR NICHOL: Senator DeCamp, please.

SENATOR HEFNER: Senator DeCamp, it looks like what you are doing or proposing to do is add LB 738 to LB 799. Did you hear both of these bills in committee, in the Banking Committee?

SENATOR DeCAMP: Yes, sir.

SENATOR HEFNER: How come you didn't put them together before you advanced them to the floor?

SENATOR DeCAMP: There were mixed feelings on that. We actually started with them all in one bill, then we split them out into two bills because of the bulk and volume and contrasting ideas and because the one had the severance tax in it and we didn't want that to be confused with the other. Now that we have eliminated the severance tax and