

March 30, 1982

LB 408

small scale in a limited situation and see how we do and expand from there and let the public get used to the idea too. I think that is important. Thank you.

SENATOR LAMB: Senator Wesely. Senator Schmit. Senator Beutler, there are no other speakers that wish to speak. The motion is the Beutler amendment. Those in support vote yes, those opposed vote no.

CLERK: Senator Lamb voting no.

SENATOR LAMB: Have you all voted? Have you all voted? Senator Beutler.

SENATOR BEUTLER: Mr. Speaker, I guess we're probably going to need a Call of the House and a roll call vote, please.

SENATOR LAMB: Those who support having a Call of the House vote yes, those opposed vote no. Record.

CLERK: 9 ayes, 5 nays to go under Call.

SENATOR LAMB: The House is under Call. All legislators please record your presence. All unauthorized personnel please leave the floor. Please record your presence. Senator Wiitala, Senator Koch, Senator Warner, Senator Cope, Senator Wesely, Senator Newell, Senator Chambers. We're missing Senator Warner and Senator Chambers and Senator Clark. Senator Beutler, everyone is here except Senator Warner and Senator Chambers. Shall we begin the roll call? Please call the roll, Mr. Clerk.

CLERK: (Read roll call vote as found on page 1502-1503 of the Legislative Journal.) 23 ayes, 17 nays, Mr. President.

SENATOR LAMB: The motion failed. What else do you have on the bill, Mr. Clerk?

CLERK: The next motion I have is from Senator Beutler. Senator Beutler would move to amend the bill by adding the following language. (Read Beutler amendment as found on page 1503 of the Legislative Journal.)

SENATOR LAMB: Senator Beutler, I guess.

SENATOR BEUTLER: Mr. Speaker, members of the Legislature, as I understand the testing program and what it was to be all about, it is a program that is designed to see how these longer vehicles work on the roads and it is not a program or a mechanism designed to put new weights on the highways that destroy the highways or to put more weight per axle on the