to your Unicameral Legislature, Odell. Welcome to your Legislature, Senator Nichol. It's always nice to be recognized. Okay, you know what we are voting on, Senator Nichol? All right. If everybody will come back to order, we will have the roll call on Senator Chambers' motion. Mr. Clerk, proceed with the roll call.

CLERK: (Read the roll call vote as found on page 1397 of the Legislative Journal.) 22 ayes, 23 nays on the motion to reconsider, Mr. President.

PRESIDENT: Motion fails. Read the motion.

CLERK: Mr. President, I have a motion on the desk. Senator Chambers would move to reconsider the vote on the reconsideration vote to LB 202.

PRESIDENT: Senator Chambers, I am going to rule that since time was up on this and the acting Speaker will have to put it back on the agenda, but at that time the decision can be made. We won't make a decision as to whether or not your motion can be honored at this time, but at that time. So it will have to be put back on the agenda, but you will have your day to argue the motion and to do what you....to go through the scenario you set up.

SENATOR CHAMBERS: But, Mr. Chairman, I have to object to your ruling because our rules say that a motion to reconsider takes priority over every other thing.

PRESIDENT: I know, but it is not before that...it is not going to be before us until the Speaker puts it on the agenda just like we had right here. The motion to reconsider had to be on the agenda and it is not on the agenda, so I am not going to....unless the Speaker wants to put it on right now. Senator Lamb, do you want to put it on?

SENATOR CHAMBERS: But, Mr. Chairman, regardless of what Senator Lamb says, a motion is on the desk to reconsider. That motion takes priority. Now if the person agrees to let time elapse, that is one thing, but either the rule means what it says or it doesn't. And if the ruling of the Chair is that the motion cannot be taken up now....

PRESIDENT: That is right.

SENATOR CHAMBERS: Is that the Chair's ruling?

PRESIDENT: I am not even going to rule on the motion until