

May 19, 1981

LB 488

those opposed vote nay.

CLERK: Senator Clark voting no.

SENATOR CLARK: Have you all voted? Once more, have you all voted? Record the vote. Senator Beutler.

CLERK: 15 ayes, 7 nays, Mr. President, on adoption of the amendment to the committee amendments.

SENATOR CLARK: It is adopted. Senator Kahle. Did you have another amendment? Another amendment to the committee amendments.

CLERK: Mr. President, Senator Koch would move to amend the Beutler-Wesely amendment by reinserting sections 4 and 5 and substituting the word "moped" for the word motor vehicle.

SENATOR CLARK: Senator Koch.

SENATOR KOCH: Mr. Chairman, I was going to use that motion but since we prevailed the other way I will withdraw it but it is worth a good laugh this afternoon. Thank you.

SENATOR CLARK: It is withdrawn.

CLERK: Mr. President, Senator Vickers would now move to amend the committee amendments by striking Section 1 thereof.

SENATOR CLARK: Senator Vickers.

SENATOR VICKERS: Mr. President and members, Section 1 of the committee amendments is the one that deals with the Public Service Commission and the raising the salary from \$25,000 to \$27,000. If you will look at the committee amendments you will notice that the section of the statutes that they are changing is from the revised statutes of the supplement of 1980 which tells you, those of you that are new members here, that the salary was adjusted last year. We did have a bill in this body last year to raise the salary to \$25,000. Now it seems to me that if we raise the salary one year we do not need to come right back the next year and raise the salary another two thousand dollars. I have got nothing against the Public Service Commission but it seems to me that \$25,000 for the job that they do is an adequate salary at this point in time. I realize that they do spend quite a bit of time at that but I do not think we have had any absence of people that, qualified people, attempting to get that job and it seems to me that if we are in a position in this state where we are trying to get by with spending less