in the diagnostic and evaluation center, you will spend over \$18,000. The Youth Development Center at Geneva, \$22,000 a year. The Youth Development Center at Kearney, \$14,000, a little over that. I think you realize that we have got to recognize that under those conditions the amount of money we spend, around a thousand dollars, or a little over, for an adult parolee, \$2800 for a juvenile parolee, is money well spent.

SENATOR NICHOL: One minute.

SENATOR SCHMIT: I would hope that we would remember one more thing. It's not just a matter of dollars and cents, ladies and gentlemen, it is a matter of an individual getting back into society and becoming a useful taxpaying citizen, or a wasted life, a life which may be spent in the Penal Complex or in the Corrections Center, and certainly when you look at it in that context, I think that this is not the right place to be saving the few dollars we are asking for here. I ask that you support the amendment, ladies and gentlemen. I do not think you will regret it.

SENATOR NICHOL: We are voting on the Schmit amendment. All those in favor signify by voting aye, opposed nay.

CLERK: Senator Nichol voting aye.

SENATOR NICHOL: Have you all voted, please. Senator Schmit, there are four excused.

SENATOR SCHMIT: I hesitate to do this, but I think it is important that more than a mere 33 people vote on these bills. I have expressed my concern before and I am going to ask for a Call of the House.

SENATOR NICHOL: The question is, shall the House go under Call? All those in favor vote age, opposed may.

CLERK: Senator Nichol voting aye.

SENATOR NICHOL: Record, Mr. Clerk.

CLERK: 20 ayes, 0 nays, to go under Call, Mr. President.

SENATOR NICHOL: The House is under Call. Will you all please take your seat, and the Sergeant at Arms please collect those who are not in the House. All unauthorized personnel please leave the floor. Would you please record your presence when you come in. The four excused are Senators Clark, Hefner, Kremer and Chambers. Senator Schmit, do you