

Senator DeCamp and that we will pull these four issues off. I feel kind of sorry for the Task Force that worked on them because I think they did work hard and are really unable to spend the time and effort to come in and defend their decisions which leaves us in kind of a predicament because I am sure the Governor doesn't want to support all of them either to that extent and we certainly can't do it from the committee standpoint in the Legislature, so I support the withdrawing of these four bills. I think it will make our task much easier and that the other sixteen or so bills that were introduced at the request of the Governor will be heard and that will certainly keep us busy for this session. Thank you.

SPEAKER MARVEL: Senator Lamb.

SENATOR LAMB: If there are any other lights I would call for the question, Mr. Speaker.

SPEAKER MARVEL: The question has been called for. Do I see five hands? All those in favor of ceasing debate vote aye, opposed vote no. Shall debate cease is the issue. Okay, record.

CLERK: 26 ayes, 8 nays to cease debate, Mr. President.

SPEAKER MARVEL: Debate is ceased. Senator DeCamp, do you wish to close on your...? Senator Warner.

SENATOR WARNER: I ask for a division of the question is the question I want to know and I don't know how to get it in now so if I ask for a division of the question which I understand delays things, but the only way I know to... Well let me ask the Chair this. Does the cease debate prohibit discussion on bills one at a time? I don't want to delay things but... There was one comment, conceding what I was allowed to do, there was one comment that I would like to have clarified.

SPEAKER MARVEL: The first motion, Senator Warner, is to, on ceasing debate is to suspend the rules to cancel the hearings. Then we proceed with other matter after that time.

SENATOR WARNER: Fine, I'll wait.

SPEAKER MARVEL: Okay, Senator DeCamp, do you wish to close on the motion to suspend the rules?

SENATOR DeCAMP: Mr. President, it is my understanding then after, presuming this motion passes, then there will be an