

March 20, 1980

LR 258-60

LB 754, 303, 702, 751, 836,
929, 980

SENATOR SIMON: Because of the severity of the situation, as far as I am concerned, I would ask for a Call of the House and a roll call vote.

SENATOR CLARK: A Call of the House has been requested. All those in favor of a Call of the House vote aye, all those opposed vote nay. Record the vote.

CLERK: 11 ayes, no nays, Mr. President.

SENATOR CLARK: The House is under Call. All legislators will take your seats. All unauthorized personnel will leave the floor. Would you check in please. Will you check in please, in order to save time.

SPEAKER MARVEL PRESIDING

SPEAKER MARVEL: Senator George, Senator Beutler, Senator Wagner, Senator Wesely.

SENATOR SIMON: Mr. President, how many members are we missing still?

SPEAKER MARVEL: We are missing two, Senator Wesely and Senator Wagner is in the telephone booth. Mr. Sergeant at Arms, have you found Senator Wesely? Senator Simon, Senator Wesely is on his way and Senator Wagner is in the telephone booth. So lets proceed.

CLERK: Roll call vote. 14 ayes, 29 nays, 4 excused and not voting, 2 present and not voting Mr. President. Vote appears on pages 1349-50 of the Legislative Journal.

SPEAKER MARVEL: The Legislature is under Call. Will all legislators please take their seats. Motion lost. Do you have some items to read in?

CLERK: Yes sir. Mr. President, I have a notice of hearing from the Committee on Committees. I'm sorry, it is a report from the Committee on Committees. I have two of those, three of those from the Committee on Committees.

Your Committee on Urban Affairs whose Chairman is Senator George to whom referred LB 303 instructs me to report the same back to the Legislature with the recommendation it be indefinitely postponed, 702, 751, 836, 929, 980 all indefinitely postponed. (Signed) Senator George, Chairman.

Mr. President, interim study resolutions LR 258 by Judiciary (Read LR 258). LR 259 by Senator Fowler, (Read LR 259). LR 260 by Senator DeCamp and Haberman (Read LR 260). All

8743