## LEGISLATURE OF NEBRASKA ONE HUNDRED EIGHTH LEGISLATURE

FIRST SPECIAL SESSION

## LEGISLATIVE BILL 6

Introduced by Blood, 3.

Read first time July 25, 2024

Committee: General Affairs

- 1 A BILL FOR AN ACT relating to gaming; to amend sections 28-1101, 28-1105,
- and 28-1113, Revised Statutes Cumulative Supplement, 2022; to adopt
- 3 the Fantasy Contests Act; to redefine terms; to provide a gambling
- 4 exception for conducting or participating in fantasy contests; to
- 5 change a provision relating to the possession of gambling records;
- to harmonize provisions; and to repeal the original sections.
- 7 Be it enacted by the people of the State of Nebraska,

1 Section 1. Sections 1 to 7 of this act shall be known and may be

- 2 <u>cited as the Fantasy Contests Act.</u>
- 3 Sec. 2. <u>For purposes of the Fantasy Contests Act:</u>
- 4 (1) Confidential information means information related to the play
- 5 of a fantasy contest obtained by a fantasy contest operator or by an
- 6 employee of such operator;
- 7 (2) Department means the Department of Revenue;
- 8 (3) Entry fee means cash or cash equivalent required to be paid by a
- 9 <u>fantasy contest player to a fantasy contest operator in order to</u>
- 10 participate in a fantasy contest;
- 11 (4) Fantasy contest means any online fantasy or simulated game or
- 12 contest with an entry fee required for participation and in which:
- 13 <u>(a) The value of all prizes and awards offered to winning fantasy</u>
- 14 contest players is established and made known to the fantasy contest
- 15 players in advance of the fantasy contest;
- 16 (b) All winning outcomes reflect the relative knowledge and skill of
- 17 <u>the fantasy contest players and such outcomes are determined by</u>
- 18 <u>accumulated statistical results of the performance of individuals,</u>
- 19 <u>including athletes in the case of sports events; and</u>
- 20 <u>(c) No winning outcome is based on the score, point spread, or</u>
- 21 performance of any single actual team or combination of teams or solely
- 22 on any single performance of an individual athlete or player in any
- 23 single actual event;
- 24 (5) Fantasy contest operator means a person that offers a digital
- 25 platform for the playing of a fantasy contest, administers one or more
- 26 <u>fantasy contests</u>, and awards any prize of value;
- 27 <u>(6) Fantasy contest player means a person who pays an entry fee to</u>
- 28 participate in a fantasy contest offered by a fantasy contest operator;
- 29 (7) Gross fantasy contest revenue means the amount equal to the
- 30 total of entry fees that a fantasy contest operator collects from fantasy
- 31 contest players less the total of sums paid out as prizes to fantasy

- 1 contest players multiplied by the location percentage; and
- 2 (8) Location percentage means, for each fantasy contest, the
- 3 percentage rounded to the nearest tenth of a percent of the total of
- 4 entry fees collected from fantasy contest players located in Nebraska at
- 5 the time of entry into the fantasy contest divided by the total entry
- 6 <u>fees collected from fantasy contest players in all locations in the</u>
- 7 fantasy contest.
- 8 Sec. 3. (1) No fantasy contest operator shall offer any fantasy
- 9 contest in Nebraska without first registering with the department, except
- 10 that a fantasy contest operator may offer a fantasy contest in Nebraska
- 11 during the period that the application for registration is pending before
- 12 the department. An application for registration shall be on an electronic
- or paper form prescribed by the department. To be eligible to obtain a
- 14 <u>registration to offer a fantasy contest in Nebraska, a fantasy contest</u>
- 15 operator shall (a) be authorized to transact business in Nebraska and (b)
- 16 pay a registration fee of ten thousand dollars to the department.
- 17 (2) On or before each annual anniversary date of the payment made
- 18 pursuant to subsection (1) of this section, a fantasy contest operator
- 19 shall pay an annual registration renewal fee of six percent of the
- 20 fantasy contest operator's gross fantasy contest revenue for the
- 21 preceding twelve months to the department. Initial and renewal
- 22 registration fees shall be paid in a manner prescribed by the department.
- 23 No refunds shall be allowed of any registration fees collected by the
- 24 department. Any fantasy contest operator that allows a registration to
- 25 lapse without requesting an extension of time to file an application for
- 26 renewal shall be required to resubmit an initial registration
- 27 <u>application</u>. The department may grant an extension upon receipt of a
- 28 written request from a fantasy contest operator.
- 29 (3) The department shall remit all registration and renewal fees
- 30 collected under this section to the State Treasurer for credit to the
- 31 General Fund.

- 1 (4) Any fantasy contest operator offering a fantasy contest to
- 2 <u>residents of Nebraska prior to the effective date of this act may</u>
- 3 continue to offer such fantasy contest until sixty days after an
- 4 application for registration is made available to the public by the
- 5 department. Except as provided in section 4 of this act, a fantasy
- 6 contest operator who has applied for registration during such sixty-day
- 7 period may continue to operate while the registration is pending. A
- 8 fantasy contest operator who has not registered shall cease operations
- 9 within Nebraska by the expiration of the sixty-day period.
- 10 Sec. 4. (1) The department shall consider each application filed
- 11 for registration and shall issue a valid registration to any applicant
- 12 who meets the criteria set forth in the Fantasy Contests Act. The
- 13 <u>department shall deny registration to any applicant who does not meet</u>
- 14 <u>such criteria.</u>
- 15 (2) Any fantasy contest operator applying for initial registration
- 16 or renewal of a registration may operate during the period pending
- 17 <u>application approval unless the department has reasonable cause to</u>
- 18 <u>believe that such operator is or may be in violation of the Fantasy</u>
- 19 <u>Contests Act and the department requires such operator to suspend</u>
- 20 operation of any fantasy contest until an application for initial
- 21 <u>registration or renewal is approved.</u>
- 22 (3) The department shall issue or deny a registration application
- 23 within sixty days after receipt of the application. If the registration
- 24 <u>is not issued, the department shall provide the fantasy contest operator</u>
- 25 with the specific justification for not issuing such registration.
- 26 <u>(4) Any pending application made under the Fantasy Contests Act</u>
- 27 shall not be considered a public record for purposes of sections 84-712
- 28 to 84-712.09 until made public by the department pursuant to section 3 of
- 29 this act.
- 30 Sec. 5. (1) The department shall adopt and promulgate rules and
- 31 regulations to implement and administer the Fantasy Contests Act,

- 1 including, but not limited to, rules and regulations:
- 2 (a) To provide for the prevention of practices detrimental to the
- 3 public interest and to safeguard the integrity of fantasy contests; and
- 4 (b) To establish the necessary scope of review of registration
- 5 <u>applications filed by fantasy contest operators.</u>
- 6 (2) The department shall not adopt and promulgate rules and
- 7 regulations limiting or regulating:
- 8 (a) Game rules governing the play of individual fantasy contests;
- 9 (b) The statistical components of a fantasy contest; or
- (c) The digital platform of a fantasy contest operator.
- 11 Sec. 6. (1) As a condition of registration, a fantasy contest
- 12 <u>operator shall submit evidence satisfactory to the department that the</u>
- 13 operator has established and implemented or has the ability to implement
- 14 commercially reasonable procedures for fantasy contests that:
- 15 (a) Prevent a fantasy contest operator, any employee of the fantasy
- 16 contest operator, and any relative living in the same household as such
- 17 <u>fantasy contest operator or employee from participating as a fantasy</u>
- 18 <u>contest player in any fantasy contest offered by a fantasy contest</u>
- 19 operator;
- 20 (b) Prevent the sharing of confidential information with third
- 21 parties that could affect fantasy contest play until the information is
- 22 made publicly available;
- 23 (c) Prohibit the following persons from participating in a fantasy
- 24 contest based on the sport or competition in which the person
- 25 participates or with which the person is otherwise associated:
- 26 (i) An athlete, referee, umpire, coach, or other individual who
- 27 participates or officiates in a game or competition that is the subject
- 28 of a fantasy contest; or
- 29 <u>(ii) Any sports agent, team employee, or league official associated</u>
- 30 with a sport or athletic event that is the subject of a fantasy contest;
- 31 (d) Verify that a fantasy contest player in a fantasy contest is

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- 1 nineteen years of age or older;
- 2 (e) Provide a fantasy contest player with access to information on
- 3 responsible play and access to information on seeking assistance for
- 4 compulsive gambling behavior;
- 5 <u>(f) Provide a fantasy contest player with information regarding the</u>
- 6 <u>fantasy contest player's play history and account details;</u>
- 7 <u>(g) Ensure that a person who is a player in a real-world game or</u>
- 8 sporting event is restricted from participating in a fantasy contest that
- 9 is determined, in whole or in part, on the accumulated statistical
- 10 <u>results of that player, the player's real-world team, or the sport or</u>
- 11 <u>competition in which he or she is a player;</u>
- 12 <u>(h) Allow a person to restrict himself or herself from entering a</u>
- 13 <u>fantasy contest upon request and provide reasonable steps to prevent the</u>
- 14 person from entering any fantasy contest offered by the fantasy contest
- 15 operator;
- (i) Disclose the number of entries that a fantasy contest player may
- 17 <u>submit to each fantasy contest and provide reasonable steps to prevent a</u>
- 18 fantasy contest player from submitting more than the allowable number;
- 19 <u>(j) Segregate fantasy contest player funds from operational funds or</u>
- 20 maintain a reserve that exceeds the amount of player funds on deposit,
- 21 which reserve may not be used for operational activities. The reserve
- 22 funds may be in the form of cash, cash equivalents, payment processor
- 23 reserves, payment processor receivables, an irrevocable letter of credit,
- 24 a bond, or any combination thereof, in the amount that must exceed the
- 25 total balances of the accounts of all fantasy contest players; and
- 26 (k) Prohibit the use of unauthorized third-party scripts on the
- 27 platform.
- 28 (2) A fantasy contest operator shall not offer a fantasy contest
- 29 <u>based on the performance of a participant in a collegiate, high school,</u>
- 30 <u>or youth athletic event.</u>
- 31 (3) A fantasy contest operator shall:

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1 (a) Contract annually with a certified public accountant to conduct

- 2 an independent financial audit consistent with the standards accepted by
- 3 the American Institute of Certified Public Accountants; and
- 4 (b) Submit a copy of the audit report prepared pursuant to
- 5 <u>subdivision (3)(a) of this section to the department.</u>
- 6 Sec. 7. Any person who knowingly violates any provision of the
- 7 Fantasy Contests Act shall be liable for a civil penalty of not more than
- 8 <u>one thousand dollars for each violation, not to exceed five thousand</u>
- 9 <u>dollars for violations arising out of the same transaction or occurrence,</u>
- 10 which shall accrue to the state, and which may be recovered in a civil
- 11 <u>action brought by the department. All money collected by the department</u>
- 12 <u>pursuant to this section shall be remitted to the State Treasurer for</u>
- 13 <u>distribution in accordance with Article VII, section 5, of the</u>
- 14 <u>Constitution of Nebraska.</u>
- 15 Sec. 8. Section 28-1101, Revised Statutes Cumulative Supplement,
- 16 2022, is amended to read:
- 17 28-1101 As used in this article, unless the context otherwise
- 18 requires:
- 19 (1) A person advances gambling activity if, acting other than as a
- 20 player, he or she engages in conduct that materially aids any form of
- 21 gambling activity. Conduct of this nature includes, but shall not be
- 22 limited to, conduct directed toward (a) the creation or establishment of
- 23 the particular game, contest, scheme, device, or activity involved, (b)
- 24 the acquisition or maintenance of premises, paraphernalia, equipment, or
- 25 apparatus therefor, or (c) engaging in the procurement, sale, or offering
- 26 for sale within this state of any chance, share, or interest in a lottery
- 27 of another state or government whether or not such chance, share, or
- 28 interest is an actual lottery ticket, receipt, contingent promise to pay,
- 29 order to purchase, or other record of such interest except as provided in
- 30 the Fantasy Contests Act, the Nebraska County and City Lottery Act, the
- 31 Nebraska Lottery and Raffle Act, the Nebraska Pickle Card Lottery Act,

- 1 the Nebraska Small Lottery and Raffle Act, the State Lottery Act, the
- 2 Nebraska Racetrack Gaming Act, or section 9-701;
- 3 (2) Bookmaking <u>means</u> shall mean advancing gambling activity by
- 4 unlawfully accepting bets from members of the public as a business upon
- 5 the outcome of future contingent events;
- 6 (3) A person profits from gambling activity if, other than as a
- 7 player, he or she accepts or receives money or other property pursuant to
- 8 an agreement or understanding with any person whereby he or she
- 9 participates or is to participate in the proceeds of gambling activity;
- 10 (4) A person engages in gambling if he or she bets something of
- 11 value upon the outcome of a future event, which outcome is determined by
- 12 an element of chance, or upon the outcome of a game, contest, or
- 13 election, or conducts or participates in any fantasy contest, bingo,
- 14 lottery by the sale of pickle cards, lottery, raffle, gift enterprise, or
- 15 other scheme not authorized or conducted in accordance with the Fantasy
- 16 <u>Contests Act,</u> the Nebraska Bingo Act, the Nebraska County and City
- 17 Lottery Act, the Nebraska Lottery and Raffle Act, the Nebraska Pickle
- 18 Card Lottery Act, the Nebraska Small Lottery and Raffle Act, the State
- 19 Lottery Act, the Nebraska Racetrack Gaming Act, or section 9-701, but a
- 20 person does not engage in gambling by:
- 21 (a) Entering into a lawful business transaction;
- 22 (b) Playing an amusement device or a coin-operated mechanical game
- 23 which confers as a prize an immediate, unrecorded right of replay not
- 24 exchangeable for something of value;
- (c) Conducting or participating in a prize contest; or
- 26 (d) Conducting or participating in any <u>fantasy contest</u>, bingo,
- 27 lottery by the sale of pickle cards, lottery, raffle, game of chance, or
- 28 gift enterprise conducted in accordance with the Fantasy Contests Act,
- 29 the Nebraska Bingo Act, the Nebraska County and City Lottery Act, the
- 30 Nebraska Lottery and Raffle Act, the Nebraska Pickle Card Lottery Act,
- 31 the Nebraska Small Lottery and Raffle Act, the State Lottery Act, the

- 1 Nebraska Racetrack Gaming Act, or section 9-701;
- 2 Gambling device means <del>shall mean</del> any device, machine, paraphernalia, writing, paper, instrument, article, or equipment that is 3 4 used or usable for engaging in gambling, whether that activity consists 5 of gambling between persons or gambling by a person involving the playing of a machine. Gambling device shall also includes include any mechanical 6 7 gaming device, computer gaming device, electronic gaming device, or video gaming device which has the capability of awarding something of value, 8 9 free games redeemable for something of value, instant-win tickets which also provide the possibility of participating in a subsequent drawing or 10 event, or tickets or stubs redeemable for something of value, except as 11 12 authorized in the furtherance of parimutuel wagering. equipment, cards, tickets, stubs, and other items used in any fantasy 13 14 contest, bingo, lottery by the sale of pickle cards, other lottery, raffle, game of chance, or gift enterprise conducted in accordance with 15 16 the Fantasy Contests Act, the Nebraska Bingo Act, the Nebraska County and 17 City Lottery Act, the Nebraska Lottery and Raffle Act, the Nebraska Pickle Card Lottery Act, the Nebraska Small Lottery and Raffle Act, the 18 19 State Lottery Act, the Nebraska Racetrack Gaming Act, or section 9-701 are not gambling devices within this definition; 20
- (6) Something of value means shall mean any money or property, any token, object, or article exchangeable for money or property, or any form of credit or promise directly or indirectly contemplating transfer of money or property or of any interest therein, or involving extension of a service or entertainment; and
- (7) Prize contest means shall mean any competition in which one or more competitors are awarded something of value as a consequence of winning or achieving a certain result in the competition and (a) the value of such awards made to competitors participating in the contest does not depend upon the number of participants in the contest or upon the amount of consideration, if any, paid for the opportunity to

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1 participate in the contest or upon chance and (b) the value or identity

- 2 of such awards to be made to competitors is published before the
- 3 competition begins.
- 4 Sec. 9. Section 28-1105, Revised Statutes Cumulative Supplement,
- 5 2022, is amended to read:
- 6 28-1105 (1) A person commits the offense of possession of gambling
- 7 records if, other than as a player, he or she knowingly possesses any
- 8 writing, paper, instrument, or article which is:
- 9 (a) Of a kind commonly used in the operation or promotion of a
- 10 bookmaking scheme or enterprise and such writing, paper, instrument, or
- 11 article has been used for the purpose of recording, memorializing, or
- 12 registering any bet, wager, or other gambling information; or
- 13 (b) Of a kind commonly used in the operation, promotion, or playing
- 14 of a lottery or mutuel scheme or enterprise or other scheme not conducted
- 15 pursuant to the Fantasy Contests Act, the Nebraska Bingo Act, the
- 16 Nebraska County and City Lottery Act, the Nebraska Lottery and Raffle
- 17 Act, the Nebraska Pickle Card Lottery Act, the Nebraska Small Lottery and
- 18 Raffle Act, the State Lottery Act, the Nebraska Racetrack Gaming Act, or
- 19 section 9-701 and such writing, paper, instrument, or article has been
- 20 used for the purpose of recording, memorializing, or registering any bet,
- 21 wager, or other gambling information not permitted by such acts or
- 22 section.
- (2) Possession of gambling records in the first degree is a Class II
- 24 misdemeanor.
- 25 Sec. 10. Section 28-1113, Revised Statutes Cumulative Supplement,
- 26 2022, is amended to read:
- 27 28-1113 Nothing in this article shall be construed to:
- 28 (1) Apply to or prohibit wagering on the results of horseraces by
- 29 the parimutuel or certificate method when conducted by licensees within
- 30 the racetrack enclosure at licensed horserace meetings;
- 31 (2) Prohibit or punish the conducting or participating in any

- 1 <u>fantasy contest</u>, bingo, lottery by the sale of pickle cards, lottery,
- 2 raffle, or gift enterprise when conducted in accordance with the Fantasy
- 3 <u>Contests Act,</u> the Nebraska Bingo Act, the Nebraska County and City
- 4 Lottery Act, the Nebraska Lottery and Raffle Act, the Nebraska Pickle
- 5 Card Lottery Act, the Nebraska Small Lottery and Raffle Act, the State
- 6 Lottery Act, or section 9-701; or
- 7 (3) Apply to or prohibit the operation of games of chance, whether
- 8 using a gambling device or otherwise, by authorized gaming operators
- 9 within licensed racetrack enclosures or the participation or playing of
- 10 such games of chance, whether participated in or played using a gambling
- 11 device or otherwise, by individuals twenty-one years of age or older
- 12 within licensed racetrack enclosures as provided in the Nebraska
- 13 Racetrack Gaming Act.
- 14 Sec. 11. Original sections 28-1101, 28-1105, and 28-1113, Revised
- 15 Statutes Cumulative Supplement, 2022, are repealed.