

PRESIDENT: Senator Wehrbein, please.

SENATOR WEHRBEIN: Mr. Speaker, members, it is a pleasure to bring this to you this morning. I'll just say briefly it's a chance to honor our youth, in this case the 8th graders from Syracuse-Dunbar Schools and also it recognizes the fine arts in the form that they are singing in a chorus this morning. They will be singing in the Rotunda at noon. I'd like to take this opportunity to remind you of that and invite you to hear them in the Rotunda at noon. As I said, it's a chance to hear 8th grade choral concert that they have been working on and to recognize the fine arts. We've spent many hours discussing the fact of money support for the fine arts in Nebraska. This is one that we can see and hear first-hand, and so I'd urge your support for this resolution.

PRESIDENT: Thank you. The question is the adoption of the resolution. All those in favor vote aye, opposed nay. Record, Mr. Clerk, please.

CLERK: 22 ayes, 0 nays, Mr. President, on the adoption of LR 308.

PRESIDENT: Thank you. LR 263, please.

CLERK: Mr. President, LR 263 is a resolution introduced by Senators Abboud, Withem, McFarland, Korshoj, Nelson, Dierks, Remmers, Chizek. It is found on page 365. (Read explanation of resolution.) Mr. President, the resolution, pursuant to our rules was referred to the Appropriations Committee for public hearing. The Appropriations Committee did conduct that public hearing and advanced the resolution to the floor for legislative consideration. I do have committee amendments pending by the Appropriations Committee, Mr. President.

PRESIDENT: Senator Abboud, please. Senator Warner, please, on the committee amendments.

SENATOR WARNER: Mr. President, members of the Legislature, as described by the Clerk, LR 263 was a resolution as drafted would indicate that the Legislature would request or encourage the State Treasurer to issue a loan to a school district, Oakland-Craig School District, in the amount of \$500,000 pursuant to a statute that was enacted in 1969 and as drafted,