

at the same proportion we send them out to poor districts is a misuse of the state dollars. It is an easy thing to do, but it is a misuse. Now we have a difference of agreement here on how we define what is the wealth of a district and what isn't. What we do need, as an Education Committee and other interested parties, this summer need to take a look at defining what that wealth is, and then do a better job of distributing dollars to those poorer districts, those districts that are having a more difficult time providing the dollars on a local level, to provide an equal education for the young people.

SPEAKER BARRETT: One minute.

SENATOR WITHEM: After all, that what we are dealing with here is equal educational opportunity for people in the state. We need to do a better job of addressing that. I reluctantly ask you to bracket this bill until January of 1981 (sic)...let's try '88 then instead if you don't want to do '81.

SPEAKER BARRETT: Thank you, Senator Withem. The motion is to bracket LB 283 until January 1, 1988. Those in favor of the bracketing motion vote aye, opposed nay. Have you all voted? Please record.

CLERK: 29 ayes, 0 nays, Mr. President, on the motion to bracket the bill.

SPEAKER BARRETT: The bill is bracketed. Anything for the record, Mr. Clerk?

CLERK: Mr. President, your Committee on Enrollment and Review reports LB 104, 163, 198, 492, and 773A all correctly Engrossed, those signed by Senator Moore as E & R Chair. That is all that I have, Mr. President. (See pages 1882-83 of the Legislative Journal.)

SPEAKER BARRETT: Thank you. Proceed to the next bill, Mr. Clerk.

CLERK: Mr. President, LB 675 is a bill introduced by Senator Chambers. (Read title.) The bill was introduced on January 23, referred to the Judiciary Committee. The bill was advanced to General File without committee amendments, Mr. President. It was briefly discussed on April 16. At that time there was a motion filed to indefinitely postpone the bill. Senator Chambers, as introducer, exercised his option to lay the bill