

the public notice, the way that the individual citizens out there have of becoming aware of what sets of regulations, by what agencies, what they do, or what they might do, what they are about. I would urge, Mr. Speaker, members of the body, the advancement of the bill.

SPEAKER BARRETT: Thank you, Senator Coordsen. Is there discussion? Seeing none, may we presume that was your closing, Senator Coordsen? Thank you. The question is, shall LB 487, as amended, be advanced to E & R Initial? Those in favor vote aye, opposed nay. We are voting on the advancement of the bill. Have you all voted? Record, Mr. Clerk.

CLERK: 30 ayes, 1 nay, Mr. President, on the motion to advance LB 487.

SPEAKER BARRETT: LB 487 is advanced. Anything for the record?

CLERK: Mr. President, I do. I have notice of hearing from the Appropriations Committee. That is signed by Senator Warner.

Mr. President, notice of an Executive Board meeting next Thursday, upon adjournment, in Room 1517. That is offered by Senator Labeledz. Transportation Committee would report 404 to General File with amendments. That is signed by Senator Lamb. Natural Resources would report 533 to General File with amendments. That is signed by Senator Schmit. And Select File has been... 148, 253, 365, and 308 have been reported to Select File. Those are signed by Senator Moore as the E & R Chairman, Mr. President. That is all that I have. (See pages 791-93 of the Legislative Journal.)

SPEAKER BARRETT: Thank you. Next bill, 491. Mr. Clerk.

CLERK: Mr. President, 491 was a bill introduced by Senator Landis. (Read title.) The bill was introduced on January 22, Mr. President. It was referred to the Government Committee for hearing. The bill was advanced to General File. I have Government Committee amendments pending.

SPEAKER BARRETT: Senator Lee Rupp on the committee amendments.

SENATOR RUPP: Mr. Speaker and colleagues, LB 491 does a great many things. It is generally called the State Personnel Act. I won't attempt to explain what all it does. Senator Landis will do an adequate job of that, I am sure. One of the things it