

CLERK: (Roll call vote taken. See pages 320-21 of the Legislative Journal.) 24 ayes, 9 nays, Mr. President, on adoption of the committee amendments.

SPEAKER NICHOL: The committee amendments are not adopted. Now we are back to the bill. Senator Withem's light is on. Senator Beutler, I will recognize you first. Oh, okay, there is a motion and I understand it is Chris Beutler's, Senator Beutler's. We will go to that. Mr. Clerk. Oh, it's not Senator Beutler's. The call is raised. You have a motion but it is not Senator Beutler's. Senator Beutler, back to you. Would you like to explain the bill?

SENATOR BEUTLER: Mr. Speaker and members of the Legislature, I have explained the bill and I suppose we just as well move along and argue it again on Select File. I just move the advancement of the bill.

SPEAKER NICHOL: Do you have another motion, Mr. Clerk?

CLERK: Mr. President, Senator Lamb would move to indefinitely postpone LB 520. That would lay it over unless the introducers agree to take it up at this time.

SPEAKER NICHOL: Senator Beutler, what do you say?

SENATOR BEUTLER: Take it up.

SPEAKER NICHOL: Take it up. Senator Lamb, on your kill motion.

SENATOR LAMB: Mr. President and members, I think we have a certain amount of confusion now in regard to the fact that the committee amendment was not adopted. First, I think we should recognize that the committee amendment substantially watered down the bill, the original committee amendment. Then the committee amendment was amended by Senator Beutler and Senator Hoagland and that substantially restored it to its original form. Now the Legislature has voted not to adopt the committee amendments. So we have a little bit of inconsistency here, but the overriding factor, I think, in this legislation is the fact that we are trying to install a dual system, a new system, in regard to labor relations in this state. And, I guess, for one, I don't think it is necessary. You know, many of us get unhappy with the Court of Industrial Relations from time to time. However, we have